



Experiment 1.4

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Aim

Click on activity and open many intents.

Objective

Create an application having three components which changes view to different intents by clicking on them.

Theory

Android Intent is the message that is passed between components such as activities, content providers, broadcast receivers, services etc.

It is generally used with `startActivity()` method to invoke activity, broadcast receivers etc.

The dictionary meaning of intent is *intention or purpose*. So, it can be described as the intention to do action.

The `LabeledIntent` is the subclass of `android.content.Intent` class.

Intents facilitate communication between different components in several ways.

The intent is used to launch an activity, start the services, broadcast receivers, display a web page, dial a phone call, send messages from one activity to another activity, and so on.

There are two intents available in android as Implicit Intents and Explicit Intents.



Code

MainActivity.kt

```
package com.example.intents

import android.content.Intent
import android.net.Uri
import androidx.appcompat.app.AppCompatActivity
import android.os.Bundle
import android.provider.MediaStore
import android.widget.Button
import androidx.cardview.widget.CardView

class MainActivity : AppCompatActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity_main)

        val btnIntent = findViewById<Button>(R.id.button)
        btnIntent.setOnClickListener {
            //open new activity
            intent = Intent(applicationContext, SecondActivity::class.java)
            startActivity(intent)
        }

        val webButton = findViewById<CardView>(R.id.cardWeb)
        val cameraButton = findViewById<CardView>(R.id.cardCamera)

        webButton.setOnClickListener {
            val intent = Intent(Intent.ACTION_VIEW)
            intent.data =
                Uri.parse("https://www.linkedin.com/in/adityanarayansharma/")
            startActivity(intent)
        }
        cameraButton.setOnClickListener {
            val intent = Intent(MediaStore.ACTION_IMAGE_CAPTURE)
            startActivity(intent)
        }
    }
}
```

SecondActivity.kt

```
package com.example.intents

import androidx.appcompat.app.AppCompatActivity
import android.os.Bundle
```



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```
class SecondActivity : AppCompatActivity() {  
    override fun onCreate(savedInstanceState: Bundle?) {  
        super.onCreate(savedInstanceState)  
        setContentView(R.layout.activity_second)  
    }  
}
```

ActivityMain.xml

```
<?xml version="1.0" encoding="utf-8"?>  
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"  
    xmlns:app="http://schemas.android.com/apk/res-auto"  
    xmlns:tools="http://schemas.android.com/tools"  
    android:layout_width="match_parent"  
    android:layout_height="match_parent"  
    android:orientation="vertical"  
    tools:context=".MainActivity">  
  
    <Button  
        android:id="@+id/button"  
        android:layout_width="match_parent"  
        android:layout_height="wrap_content"  
        android:layout_gravity="center"  
        android:layout_margin="100dp"  
        android:text="Click Me!" />  
  
    <Button  
        android:id="@+id/button2"  
        android:layout_width="match_parent"  
        android:layout_height="wrap_content"  
        android:text="Button" />  
  
    <androidx.cardview.widget.CardView  
        android:id="@+id/cardWeb"  
        android:layout_width="250dp"  
        android:layout_height="150dp"  
        android:backgroundTint="@color/purple_200"  
        android:layout_gravity="center"  
        android:layout_margin="30dp"  
        app:cardCornerRadius="20dp">  
  
        <TextView  
            android:layout_width="wrap_content"  
            android:layout_height="wrap_content"  
            android:layout_gravity="center"  
            android:text="It's Website"  
            android:textStyle="bold"  
            android:textSize="25dp"  
        />  
  
    </androidx.cardview.widget.CardView>  
  
    <androidx.cardview.widget.CardView  
        android:id="@+id/cardCamera"
```

```

android:layout_width="250dp"
android:layout_height="150dp"
android:backgroundTint="@color/purple_200"
android:layout_gravity="center"
android:layout_margin="30dp"
app:cardCornerRadius="20dp">

```

```

<TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_gravity="center"
    android:text="Camera"
    android:textStyle="bold"
    android:textSize="25dp"
/>

```

```

</androidx.cardview.widget.CardView>

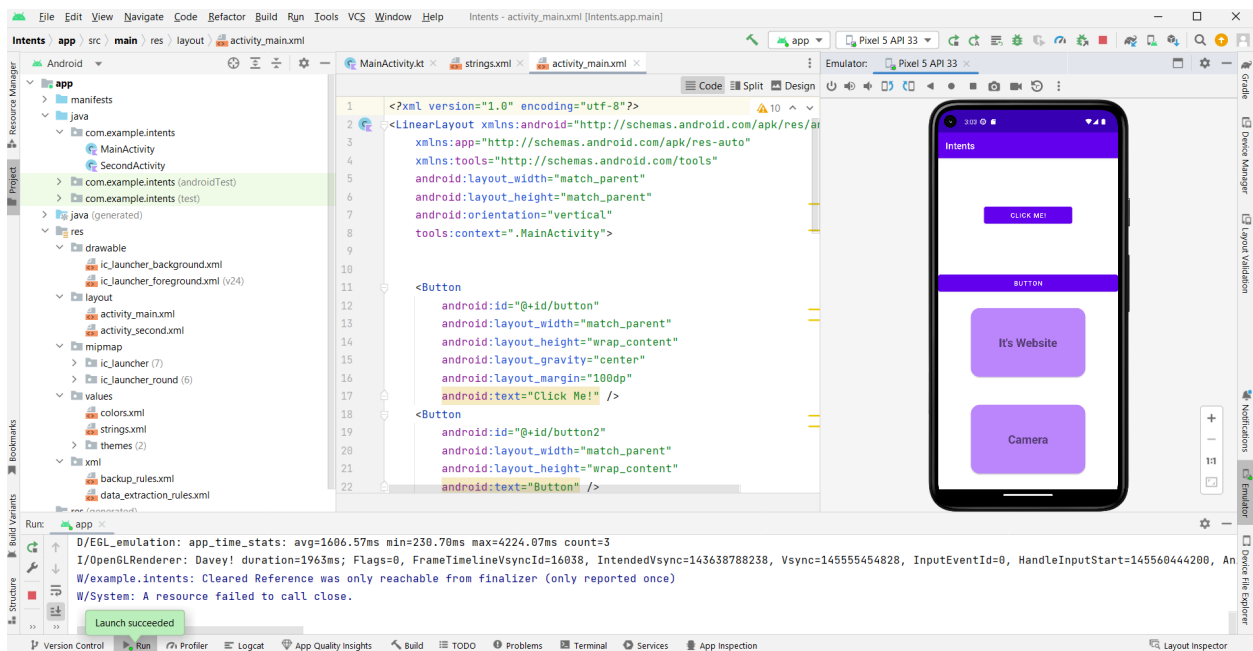
```

```

</LinearLayout>

```

Output



The screenshot displays the Android Studio interface. The central editor shows the XML code for the activity's layout, which is a vertical LinearLayout. It contains three buttons: a small purple button labeled "CLICK ME!", a larger purple button labeled "It's Website", and another large purple button labeled "Camera". The emulator on the right shows the app running on a Pixel 5 device, displaying the rendered UI with the buttons in a purple theme. The bottom status bar indicates "Launch succeeded".



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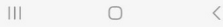
Intents

CLICK ME!

BUTTON

It's Website

Camera



Intents

Screen 2

